



Modeling Reality (Paperback)

By George Dlouhy

Createspace Independent Publishing Platform, United States, 2013. Paperback. Book Condition: New. 229 x 152 mm. Language: English . Brand New Book ***** Print on Demand *****.There is nothing new about modeling reality. It has been put to practice since humans first invented toys. For children, toys mimic reality and possess many characteristics, taken from the real world. They help to understand complexities of our world on simplified models, on simple replicas of some real, complex objects and situations. The modeling in this brochure follows a similar scenario, analyzing real objects and situations by using abstract and real models. With the help of this modeling, this book ambitiously takes on revealing, or at least simplifying, some of the mysterious aspects of our existence on this planet. The modeling, used in this brochure, derives tangible guidelines, which lead to conclusion that our world is just a computer simulation or just a mere game, being played in another dimension. Since computers and programming started many decades ago, I am well aware that I am not the first person to suggest this comparison. There must be many of us, puzzled by such close resemblance of our world and the virtual digital world. Especially, when...



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